

# The Hidden Parlor

## NST Elections - September 2017

### NST Application: Joe Carron

Joseph Carron

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Objective:

To obtain the position of National Storyteller (NST) for the Hidden Parlor

Vision:

My desire as NST is to bring the Hidden Parlor forward from a perceived collection of troupe games to a club with a fully functioning global chronicle. I will do this by having a well-staffed NST office that will reach out to the local games, and to create a two-way street of communication where we can share ideas, plots and more. I will create both meta-plot for the chronicle as a whole, and smaller plot kits that Chapters can choose to run or not. Furthermore, I want to be open to extending plots and effects from the local level, all the way up. That way not only will players feel like they are part of something bigger, but that their actions can have an effect, and consequences, on a larger scale as well. In the 2016 Membership Engagement Survey, the results showed that our members wanted the ability to interact with the Larger than Local (LtL) game, and I want to empower Chapter storytellers to be able to provide that experience to their members.

I will attend BoD meetings as invited, to ensure I am always on the same page as the membership.

It is my personal belief that to be successful in this position, I will not only need an active staff, but we all will need to be very responsive with our communication. I favor neither top-down, nor bottom-up styles of administration and storytelling, but rather an organic flow of information and ideas in all directions. It may take a little time, but I would like to build a strong working relationship with the Chapter Storytellers, as they are the foundation for our chronicle's ever-evolving story. Since they are the ones who interact the most with player base directly, it is incumbent upon any NST to create and maintain a high level of trust and interaction with them. It is my intent to see that as we build a more global feel to our club's chronicle, we do not lose touch with the lifeblood that is our local games.

Staff:

Jessica Karels: Team Lead

I am very excited about the opportunity to work with Jessica again. I got to help Jessica create her vision into a reality with the creation of The Hidden Parlor, and we are going to put that synergy to work again, to improve the Storytelling Side of Hidden Parlor. As my Team Lead, Jessica will be

focusing on communication, ST Mentorship, and project management. The skills she brings to the table will be invaluable, and will go a long way to ensuring the success of the Office of the NST.

Crystal Chappelle: ANST Lore Master

Crystal served as a founding Board Member for HP, then moved on to working with Rob Bennett as an ANST, to develop an NPC database, and Garou Plot. In her new role as club historian she will continue working on turning Canon NPC's into usable character sheets, that will be made available for ST's to "checkout". This library of characters will be instrumental in helping creating not only a bigger world feel, but allow local ST's to run exciting storylines, with actual Canon characters. She will also work closely with myself and the other ANST's doing research and helping with plot development, as her knowledge of World of Darkness history is very good.

Nathaniel Rankin: ANST Camarilla

Nathaniel comes to as an experience ST running LARP's for 70+ members. His focus will be with the Camarilla Venue. Creating plot, working with local ST's to help them develop their own local stories, and seeing those stories that appropriate being brought to a larger stage.

Kate Kay: ANST Anarch/Independent Alliance

Kate has served a lead ST with other clubs, as well as a current assistant storyteller here in the Hidden Parlor. Her focus will be with the Anarch and Independent Venue's. Much like Nathaniel she will be working closely with the local ST's to design plot for both the Local and Global stage.

ANST Garou: Currently Open

ANST Sabbat: Currently Open

As you can imagine, all my ANST's will be working closely together with myself and the local Storyteller's to create a vibrant and immersive continuity across all venues.

Within the first few days:

I will have a Global SSD ready for approval.

I will reach out to the CST's and VST's through the ST List, to begin Chronicle planning.

I will be putting out "All-Call's" to fill out my staff.

I will also hold at least Quarterly "Office Hours". This will be a live opportunity for Q&A, with the membership to the Office of the NST. A chance for every member to directly voice their compliments and concerns. I believe it is important to be approachable. Also with communication being a top priority, myself and my staff will always do our best to get responses to emails back within 48 hours

even if it is just to let you know we received your email. My staff and I will regularly update each person with pending queries as well.

The First Couple of Months:

ST Mentorship Documents will be available near end of November.

New Chronicle Plot Kits and NPC Checkout Database will be Ready Beginning of December.

Summary of Qualifications:

I have over two decades of LARPing and RPG experience to bring to the club. Having served in numerous Storytelling and Administrative roles, in various gaming clubs, including being a founding member of the Hidden Parlor. I have served as both assistant and lead ST at all levels from local chapter, to the lead Global Storyteller. I have both proven leadership skills and the creative talent to apply to the position of National Storyteller. I have served as lead or assistant ST in clubs with several thousand players, and I have worked with troupe games that was as small as 20 players. This is invaluable experience to have, because it has taught me the needs of the game at all levels, and I have a good track-record for meeting those needs.

RPG Club Experience:

Below is just a smattering of what I have done over the last couple of decades. Members should feel encouraged to reach out to me if they wish more details, or further information.

The Hidden Parlor

- Current Assistant VST for Werewolf the Apocalypse, Portland, OR
- Served on the Board of Directors as Vice-President
- Founding Member of the Hidden Parlor

Havok: Werewolf: The Apocalypse Troupe

- Head Storyteller

Camarilla / Mind's Eye Theater

- Assistant Regional Storyteller (ARST) - Cam/Anarch
- ARST – Settings
- ARST – Metaplot

- ARST – Admin
- Global Storyteller Assistant (GSA) – Dark Places on the Map
- GSA - Bloodlines
- Domain Storyteller
- VST - Cam/Anarch  
Chapter Coordinator

LRA

- Master Storyteller

I have also worked directly and in-directly with White Wolf to serve as a beta-tester for various World of Darkness products.

Supplemental Documents

- Global Setting Style Document - [Link](#)
- I Heard It Through the Blood Vine (Plot Kit) - [Link](#)
- A Bloody Cause (Plot Kit) - [Link](#)
- Game Expectations & Content Listing - [Link](#)